



## ADULT LEAGUE

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### LEAGUE RULES, POLICES, AND PROCEDURES

*February 2018*

*KANSAS RUSH ADULT SOCCER LEAGUE (RASL) COED OVER 21 & MEN'S OVER 40*

[www.kansasrush.com](http://www.kansasrush.com)

#### 01 - GENERAL INFORMATION

The Kansas Rush Adult Soccer League hereby referred to as R.A.S.L., offers league play for adult women and men over the age of 21. The R.A.S.L. is sanctioned by the Kansas State Soccer Association and includes league play in the Spring and Fall seasons.

Both RASL divisions for the Spring and Fall seasons will consist of eight (8) total games. The fall league will begin in September, and the spring league will begin in March/April dependent on weather. League champions will be "crowned" each season. If there is an even number of teams the 8th game will be a playoff game, with 1 vs 2, 3 vs 4, 5 vs 6, etc.

Registration fees are due in full on or before the published deadline. No player shall participate in league play until payment is received in full. Following the completion of league schedules, no player will receive a refund. League fees will be due for each season –Spring, Summer, Fall, and Winter.

Guest players must be registered members for liability reasons. If a team captain allows someone to play who is not registered, then team will forfeit the game and any liability issues will fall on them.

#### 02 - COMPETITION

All games will be played under the FIFA "Laws of the Game" in addition to those rules adopted by the R.A.S.L. as stated in this document.

The R.A.S.L. Men's Over 40 league games will be assigned one USSF Certified Referee, who will officiate the games.

#### 03 – SPECIFIC RULE MODIFICATIONS

There will be **no slide tackling on a player** allowed in this league and will result in a verbal caution from the referee for the first offense. A slide tackle for the ball with no player near is allowed (i.e. to keep the ball in play, etc). Shin guards are required.

Only **blatant offsides** will be called and under the discretion of the referee (no camping out in front of the goal).



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Coed Over 21 - Teams will play 8v8 and must have four (4) women on the field at all times; one of these players may be the goalkeeper. In the event four (4) women are not dressed to play, the team must remove one (1) male player from the field. A coed team may consist of as few as one (1) male player if at least four (4) women are dressed to play the game.

A woman must touch the ball in their team's offensive half, and their team must keep possession, in order for that team to score a goal. Once possession from a team is lost, a woman must once again touch the ball in the team's offensive half when her team regains possession before scoring. There will be no touch restriction for any players in this division.

### 04 – TEAM ROSTERS

Men's Over 40 division – All players must be age 40 or turn 40 during the calendar year in which the season takes place (we do allow players turning 40 by April of the following year to play in the Fall League). A full roster is 16 players and the minimum roster is 11 players.

Coed Over 21 – All players must be age 21 before the start of the season. A full roster is 16 players and the minimum roster is 11 players.

In order to participate, all players must have signed a rush registration form. This could be in the form of an individual Rush registration form or an RASL Team registration form. Each team captain is responsible for the assurance that each participating player is a registered player. There is no excuse for having an unregistered player participate. Teams will be subject to forfeiting any games where they allow a unregistered player to participate.

A minimum of five (5) players are required to officially start a game. A game will be deemed a forfeit if a team does not have at least 5 players by ten minutes after the scheduled kick-off time. Guest players from another team may be used when a team lacks two substitution players. Guest players from another team are not allowed during playoff games without the opposing team captain's approval.

### 05 - HOME TEAM

- Is listed first on the schedule.
- Must change their jersey in the event of a color conflict.
- Is responsible for the game ball.
- Is the highest seeded team during playoff competition.

### 06 - VISITING TEAM

- Is listed second on the schedule.



## 07 – GAME DURATION

Game Duration – 2 x 30 minute halves with a 5-minute halftime. A game is considered official upon completion of one half of play regardless of the time of termination during the second half. Results are posted based on the score at the games termination. Exceptions may be made due to inclement weather. Center Referee has the authority to extend game time due to injury, or game stoppage, as well as, shorten the game as deemed necessary. No overtime, or kicks from the penalty mark will be played in the event of a tie during regular season play.

Playoff games that require a winner shall play 2 x 5 minute halves “golden goal” (1<sup>st</sup> team to score wins the game). In the event of a tie at the completion of overtime, the winner shall be decided by kicks from the penalty mark.

## 08 - STANDINGS SCORING

Win	3 Points
Tie	1 Point
Loss	0 Points
Forfeit	- 2 Points

Seeding for playoff games (number of teams will dictate if playoff games are played) will be based upon the team’s total points. In the event of a tie in the standings seeding will be determined by the following:

- Head to head match result.
- Goal Differential (Goals For – Goals Against = Goal Differential)
- Total goals “scored against” during the season.
- Total goals “scored for” during the season.

## 09 - PLAYER SUBSTITUTIONS DURING GAME PLAY

With the permission of the center referee, unlimited substitutions may be made from the centerline at the following times:

- Prior to throw-in in your favor. If team in possession of the throw-in elects to substitute, the opposing team may substitute as well.
- Prior to a goal kick by either team.
- After a goal is scored.
- At half time.
- For an injured player if there is a stoppage in play, for the injured player only. The opposing team may also substitute a like number.
- For a **yellow carded player, must be substituted for immediately.**

## 10 - TEAM CONDUCT



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The league philosophy is to run an organized, structured league for the enjoyment of all involved. Those teams invited to participate in the R.A.S.L. are asked to show good sportsmanship, before, during and after all games to the opposing teams, to all referees, and spectators. Both teams are responsible for the safety of the game officials and must maintain discipline at all times. This responsibility shall include the behavior of all spectators affiliated with the teams and other fans surrounding the field.

In the event a team or individual abuses the league rules, the league reserves the right to exclude the team, or individual from future participation in the league. There are no refunds to a team, or individual if the team is removed from participation in the R.A.S.L. Fines are implemented and strictly enforced for all teams, spectators, and coaches. R.A.S.L. league fines are carried over to the next soccer season or the next league in which the individual player or team participates.

Any decisions regarding the ejection of a team, player, or spectator from participation in the R.A.S.L. will be determined by the Kansas Rush adult membership services representative and decisions will be final.

### 11 - PROTESTS

No protests will be taken.

### 12 - INFRACTIONS & FINES

#### *INDIVIDUAL PLAYER FINES:*

- Red & Yellow Cards
  - Two (2) yellow cards in the same game (red card) – minimum of a one (1) game suspension– see One (1) red card (send-off) below.
  - Three (3) yellow cards in the same season = 1 game suspension
  - One (1) red card (send-off) - player is expelled for the remainder of that game, will receive a minimum one (1) game suspension. The referee will submit a game report detailing the incident and a decision will be made as to the player's disciplinary action and fine.
  - Players serving a suspension for red or yellow card violations may not guest play for other teams during their suspension. If a team should allow them to play, then the game will be forfeited.



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Red Card (send-off) - Instances involving violent conduct towards another player, referee, or spectator will not be tolerated by the league and will result in the following disciplinary action.

Infraction	Disciplinary Action
Dissent after a caution	One (1) or two (2) game sit out
Abusive Language	One (1) or two (2) game sit out
Abusive Language to a Game Official	Three (3) to Five (5) game sit out
Serious Foul Play	Three (3) to Five (5) game sit out
Violent Conduct	Three (3) to Five (5) game sit out
Assault on a Referee	1 year expelled from league

Suspensions and fines will be carried over from prior leagues and seasons and will be enforced. Fines are paid and player passes collected at the Kansas Rush Office.

### 13 - TEAM RELEGATION/PROMOTION

N/A

### 14 - GAME CANCELLATION & RESCHEDULING

If the league is notified of a field closure, texts will be sent through our text alert system followed by an email.

Team captains and players are responsible for checking texts, emails, or the league information line for field updates. If no update has been sent, you must go to the field. The center referee will make the final decision as to the safety of the playing conditions. Failure to have a minimum of five (5) players at the field will be considered a forfeit and the game will not be rescheduled.